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- 1 Computer graphics teaching support using X3D: extensible 3D graph

authors

Don Brutzman

December 2008 **SI GRAPH Asia '08: SIGGRAPH ASIA 2008 courses**

Publisher: ACM

Full text available: Pdf (14.26 MB) Additional Information: full citation, abstract, referer

Bibliometrics: Downloads (6 Weeks): 18, Downloads (12 Months): 91, Citation

X3D is the ISO-standard scene-graph language for interactive 3D graph
new course is available for teaching the fundamentals of 3D graphics us
(X3D). Resources include a detailed textbook, an authoring tool, hundre

Keywords: 2D and 3D modeling, interactive techniques, scene graphs,
web graphics

- 2 Fast detection of communication patterns in distributed executions

Thomas Kunz, Michiel F. H. Seuren

November 1997 **CASCON '97: Proceedings of the 1997 conference of the C**
Advanced Studies on Collaborative research

Publisher: IBM Press

Full text available: Pdf (4.21 MB) Additional Information: full citation, abstract, referer

Bibliometrics: Downloads (6 Weeks): 22, Downloads (12 Months): 386, Citation

Understanding distributed applications is a tedious and difficult task. Vis
on process-time diagrams are often used to obtain a better understandi
execution of the application. The visualization tool we use is Poet, an ev

- 3 Citrus: a language and toolkit for simplifying the creation of structure

code and data

Andrew J. Ko, Brad A. Myers

October 2005 **UI ST '05: Proceedings of the 18th annual ACM symposium on**
software and technology

Publisher: ACM

Full text available: Pdf (1.37 MB) Additional Information: full citation, abstract, referer
terms

Bibliometrics: Downloads (6 Weeks): 4, Downloads (12 Months): 25, Citation

Direct-manipulation editors for structured data are increasingly common. These editors can greatly simplify the creation of structured data, there are few steps involved in the creation of the editors themselves. This paper presents Citrus, a new editor for structured data.

Keywords: interface builder, structured editing, toolkit

4 Tribe: a simple virtual class calculus

Dave Clarke, Sophia Drossopoulou, James Noble, Tobias Wrigstad

March 2007 **AOSD '07: Proceedings of the 6th international conference on software development**

Publisher: ACM 

Full text available:  Pdf (277.53 KB) Additional Information: [full citation](#), [abstract](#), [referenc](#)

Bibliometrics: Downloads (6 Weeks): 2, Downloads (12 Months): 47, Citation

Beginning with BETA, a range of programming language mechanisms such as classes (class-valued attributes of objects) have been developed to allow the presence of mutually dependent classes. This paper presents Tribe,

Keywords: subtyping, virtual classes

5 Integrated information management: an interactive, extensible architecture for information retrieval

Eric Nyberg, Hal Daume

March 2001 **HLT '01: Proceedings of the first international conference on HLT technology research**

Publisher: Association for Computational Linguistics

Full text available:  Pdf (176.05 KB) Additional Information: [full citation](#), [abstract](#), [referenc](#)

Bibliometrics: Downloads (6 Weeks): 0, Downloads (12 Months): 7, Citation

Most current IR research is focused on specific technologies, such as file classification, entity extraction, question answering, etc. There is relatively little work on merging multiple technologies into sophisticated applications, due in

6 Correctness of a gossip based membership protocol

André Allavena, Alan Demers, John E. Hopcroft

July 2005 **PODC '05: Proceedings of the twenty-fourth annual ACM symposium on distributed computing**

Publisher: ACM 

Full text available:  Pdf (202.50 KB) Additional Information: [full citation](#), [references](#), [cited by](#)

Bibliometrics: Downloads (6 Weeks): 19, Downloads (12 Months): 157, Citation

Keywords: epidemic, gossip, group communication, membership, peer probabilistic multi-cast, random graphs, reliability, scalability

7 A programming model for active documents

Paul Dourish, W. Keith Edwards, Jon Howell, Anthony LaMarca, John Lampert, Michael Salisbury, Doug Terry, Jim Thornton

November 2000 **UIST '00: Proceedings of the 13th annual ACM symposium**

software and technology**Publisher:** ACM  [Request Permissions](#)Full text available:  [Pdf \(115.49 KB\)](#) Additional Information: [full citation](#), [references](#), [cites to this record](#)**Bibliometrics:** Downloads (6 Weeks): 6, Downloads (12 Months): 42, Citation**Keywords:** active properties, component software, customization, document management**8 Subtext: uncovering the simplicity of programming** Jonathan EdwardsOctober 2005 **OOPSLA '05: Proceedings of the 20th annual ACM SIGPLAN conference on Object-oriented programming, systems, languages, and applications****Publisher:** ACM  [Request Permissions](#)Full text available:  [Pdf \(293.12 KB\)](#) Additional Information: [full citation](#), [abstract](#), [referenced by](#), [cites to this record](#)**Bibliometrics:** Downloads (6 Weeks): 12, Downloads (12 Months): 96, Citation

Representing programs as text strings makes programming harder than source text of a program is far removed from its behavior. Bridging this gap makes programming so inhumanly difficult -- we are not compilers

Keywords: copying, non-textual programming, prototypes, visual programming

Also published in:

October 2005 **SIGPLAN Notices** Volume 40 Issue 10**9 Jazz: an extensible zoomable user interface graphics toolkit in Java** Benjamin B. Bederson, Jon Meyer, Lance GoodNovember 2000 **UIST '00: Proceedings of the 13th annual ACM symposium on User interface software and technology****Publisher:** ACM  [Request Permissions](#)Full text available:  [Pdf \(137.37 KB\)](#) Additional Information: [full citation](#), [references](#), [cites to this record](#)**Bibliometrics:** Downloads (6 Weeks): 15, Downloads (12 Months): 222, Citation**Keywords:** Jazz, Pad++, animation, graphics, user interface management (UIMS), zoomable user interfaces (ZUIs)**10 Exporting and interactively querying Web service-accessed sources: the CLIDE System** Michalis Petropoulos, Alin Deutsch, Yannis Papakonstantinou, Yannis KatsisNovember 2007 **Transactions on Database Systems (TODS)**, Volume 32 Issue 4**Publisher:** ACM  [Request Permissions](#)Full text available:  [Pdf \(1.80 MB\)](#) Additional Information: [full citation](#), [abstract](#), [referenced by](#), [cites to this record](#)**Bibliometrics:** Downloads (6 Weeks): 6, Downloads (12 Months): 91, Citation

The CLIDE System assists the owners of sources that participate in Web data publishing systems to publish a restricted set of parameterized queries against the schema of their sources and package them as WSDL services. The source code is relational ...

Keywords: Middleware, Web services, limited access patterns, query re

11 Anticipatory Planning Support System

John R. Surdu, John M. D. Hill, Udo W. Pooch

December 2000 **WSC '00: Proceedings of the 32nd conference on Winter sim**

Publisher: Society for Computer Simulation International

Full text available: Pdf (215.81 KB) Additional Information: full citation, abstract, referer

Bibliometrics: Downloads (6 Weeks): 1, Downloads (12 Months): 22, Citation

A new approach to military planning and execution has been proposed. seeks to merge planning and execution, and replaces reaction to events of events. This paper presents a methodology for building an automated

12 Development of XML-based tools to support user interaction with alg

visualization

Thomas Naps, Guido Fölling, Peter Brusilovsky, John English, Duane Jarc,

Charles Leska, Myles McNally, Andrés Moreno, Rockford J. Ross, Jaime Urg December 2005 **SIGCSE Bulletin**, Volume 37 Issue 4

Publisher: ACM

Full text available: Pdf (421.21 KB) Additional Information: full citation, abstract, referer

Bibliometrics: Downloads (6 Weeks): 7, Downloads (12 Months): 50, Citation

As a report of a working group at ITiCSE 2005, this paper represents a XML specifications and tools in algorithm visualization, particularly wi supporting user interaction. A detailed description is given of how an int

Keywords: XML, animation, pedagogy, visualization

13 Graphical notations, narratives and persuasion: a Plant Systems ap

Hypertext Tool Design

Luke Emmet, George Cleland

June 2002 **HYPertext '02: Proceedings of the thirteenth ACM conference on hypertext**

Publisher: ACM

Full text available: Pdf (356.79 KB) Additional Information: full citation, abstract, referer terms

Bibliometrics: Downloads (6 Weeks): 1, Downloads (12 Months): 34, Citation

The Adelard Safety Case Editor (ASCE) is a hypertext tool for constructing structured arguments. ASCE is used in the safety industry, and can be used in other contexts when graphical presentation can make argument structur

Keywords: field experience, graphical notation, hypertext argumentation systems, safety cases, safety related systems, technology adoption, use

14 Real-time shading

Marc Olano, Kurt Akeley, John C. Hart, Wolfgang Heidrich, Michael McCool,

Randi Post

August 2004 **SIGGRAPH '04: SIGGRAPH 2004 Course Notes**

Publisher: ACM [Request Permissions](#)

Full text available: [PDF \(7.39 MB\)](#) Additional Information: [full citation, abstract, cited by](#)

Bibliometrics: Downloads (6 Weeks): 42, Downloads (12 Months): 630, Citations: 0

Real-time procedural shading was once seen as a distant dream. When this course was offered four years ago, real-time shading was possible, of-a-kind hardware or by combining the effects of tens to hundreds of n

15 The elements of nature: interactive and realistic techniques

 Oliver Deussen, David S. Ebert, Ron Fedkiw, E. Kenyon Musgrave, Przemyslaw Doug Roble, Jos Stam, Jerry Tessendorf

August 2004 **SIGGRAPH '04: SIGGRAPH 2004 Course Notes**

Publisher: ACM [Request Permissions](#)

Full text available: [PDF \(17.65 MB\)](#) Additional Information: [full citation, abstract, cited by](#)

Bibliometrics: Downloads (6 Weeks): 144, Downloads (12 Months): 1425, Citations: 0

This updated course on simulating natural phenomena will cover the latest production techniques for simulating most of the elements of nature. This provide movie production, interactive simulation, and research perspect

16 OviVis: visualization of peer-to-peer networks in simulation and testbeds

 Konrad Jünemann, Jochen Dinger
April 2008 **CNS '08: Proceedings of the 11th communications and network symposium**

Publisher: ACM

Full text available: [PDF \(257.80 KB\)](#) Additional Information: [full citation, abstract, references, cite](#)

Bibliometrics: Downloads (6 Weeks): 7, Downloads (12 Months): 57, Citations: 0

Peer-to-Peer (P2P) networks are realized as overlay networks and hence between arbitrary P2P nodes can exist. In addition, P2P networks dynamically changes in the environment in order to be scalable and robust. Thus, new topologies ...

Keywords: network visualization, peer-to-peer

17 A focus+context technique based on hyperbolic geometry for visualizing hierarchies

 John Lamping, Ramana Rao, Peter Pirolli
May 1995 **CHI '95: Proceedings of the SIGCHI conference on Human factors in computing systems**

Publisher: ACM Press/Addison-Wesley Publishing Co.

Full text available: [HTML \(38.68 KB\)](#) Additional Information: [full citation, references, cite](#)

Bibliometrics: Downloads (6 Weeks): 16, Downloads (12 Months): 219, Citations: 0

18 InAuthoring environment: interfaces for creating spatial stories and games

 Filipe Barreinho, Teresa Romão, Tiago Martins, Nuno Correia
June 2006 **ACE '06: Proceedings of the 2006 ACM SIGCHI international conference on Advances in computer entertainment technology**

Publisher: ACMFull text available: [Pdf \(424.83 KB\)](#) Additional Information: [full citation](#), [abstract](#), [refer](#)**Bibliometrics:** Downloads (6 Weeks): 4, Downloads (12 Months): 59, Citation

This paper focuses on the design and development of an authoring environment for the InStory project. InStory is a platform for mobile storytelling, gaming and information access. It focuses on the exploration of cultural and historic

Keywords: hypermedia, interactive storytelling, location based system, multimedia, spatial stories and games, storyboard authoring, visual interface

- 19** [Authoring transformations by direct manipulation for adaptable multi-presentation environments](#)

Lionel Villard

November 2001 **DocEng '01:** Proceedings of the 2001 ACM Symposium on engineering**Publisher:** ACM Full text available: [Pdf \(3.00 MB\)](#) Additional Information: [full citation](#), [abstract](#), [refer](#)**Bibliometrics:** Downloads (6 Weeks): 2, Downloads (12 Months): 33, Citation

In this paper, we present a method for authoring generic and adaptable presentations. This method relies on document transformations. For the available tools, designing the XML content and the transformation sheet and ...

Keywords: XML, XSLT, authoring tools, document model, incremental authoring, multimedia

- 20** [An integrated object model for activity network based simulation](#)

Gert Zülich, Jörg Fischer, Uwe Jonsson

December 2000 **WSC '00:** Proceedings of the 32nd conference on Winter simulation**Publisher:** Society for Computer Simulation InternationalFull text available: [Pdf \(398.55 KB\)](#) Additional Information: [full citation](#), [abstract](#), [refer](#)**Bibliometrics:** Downloads (6 Weeks): 0, Downloads (12 Months): 24, Citation

This paper describes an object-orientated simulation approach towards planning of production systems. The main obstacle for an integrated user over different planning areas and stages are the different views on a process.

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